

Physics 141.  
Lecture 18.



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Physics 141.  
Lecture 18.

- Concept Test
- Topics to be discussed today:
  - A quick review of rotational variables, kinetic energy, and torque.
  - Rolling motion.
  - Angular Momentum.

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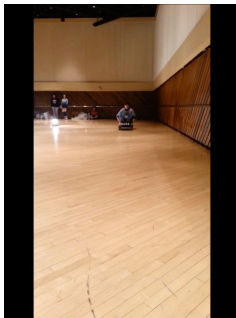
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Physics 141.  
Laboratory # 5.



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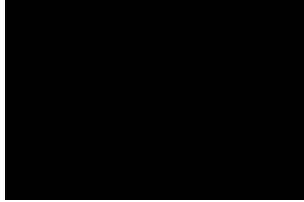
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## Physics 141. Course information.

- Homework # 7 is due on Friday November 10.
- Experiment # 5 will take place in Spurrier Gym on Monday November 13:
  - Please take a 12 pack if you did not take one on Tuesday.
  - Please remove the sparkling water.
  - Please rinse the cans.
  - Please bring all your cans to Spurrier Gym during your lab period on Monday November 13.



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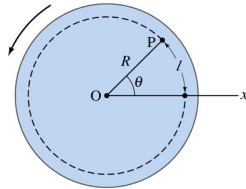
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## Rotational variables. A quick review.

- The variables that are used to describe rotational motion are:
  - Angular position  $\theta$
  - Angular velocity  $\omega = d\theta/dt$
  - Angular acceleration  $\alpha = d\omega/dt$
- The rotational variables are related to the linear variables:
  - Linear position  $l = R\theta$
  - Linear velocity  $v = R\omega$
  - Linear acceleration  $a = R\alpha$



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## The moment of inertia. A quick review.

- The kinetic energy of a rotation body is equal to

$$K = \frac{1}{2} I \omega^2$$

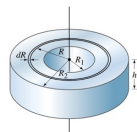
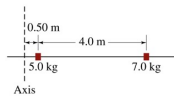
where  $I$  is the moment of inertia.

- For discrete mass distributions  $I$  is defined as

$$I = \sum_i m_i r_i^2$$

- For continuous mass distributions  $I$  is defined as

$$I = \int r^2 dm$$



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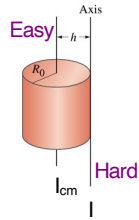
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## Parallel-axis theorem. A quick review.

- Calculating the moment of inertia with respect to a symmetry axis of the object is in general easy.
- It is much harder to calculate the moment of inertia with respect to an axis that is not a symmetry axis.
- However, we can make a hard problem easier by using the parallel-axis theorem:



$$I = I_{cm} + Mh^2$$

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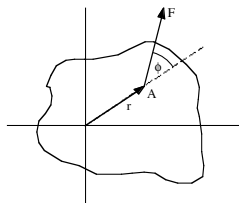
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## Torque. A quick review.

- The torque  $\tau$  of the force  $F$  is proportional to the angular acceleration of the rigid body:  
 $\tau = I\alpha$
- This equation looks similar to Newton's second law for linear motion:  
 $F = ma$

$$\vec{\tau} = \vec{r} \times \vec{F}$$



- Note:  
linear motion    rotational motion  
mass  $m$             moment  $I$   
force  $F$              torque  $\tau$

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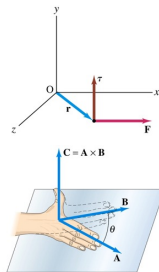
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## Torque. A quick review.

- The torque associated with a force is a vector. It has a magnitude and a direction.
- The direction of the torque can be found by using the right-hand rule to evaluate  $\vec{r} \times \vec{F}$ .
- The direction of the torque is the direction of the angular acceleration.
- For extended objects, the total torque is equal to the vector sum of the torque associated with each "component" of this object.



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## Rolling motion.

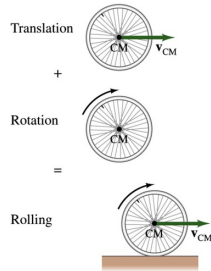
- Rolling motion is a combination of translational and rotational motion.
- The kinetic energy of rolling motion has thus two contributions:

- Translational kinetic energy:
 
$$K_{\text{translational}} = \frac{1}{2} M v_{\text{cm}}^2$$

- Rotational kinetic energy:
 
$$K_{\text{rotational}} = \frac{1}{2} I_{\text{cm}} \omega^2$$

- Assuming that the wheel does not slip we know that

$$\omega = \frac{v_{\text{cm}}}{R}$$



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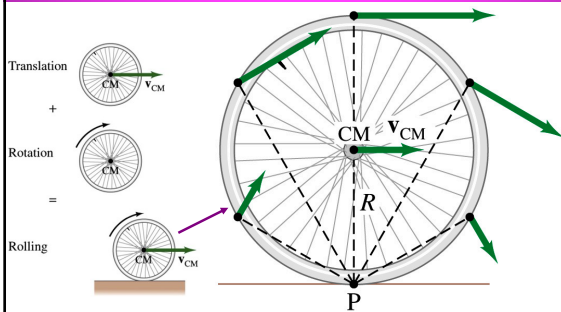
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## Rolling motion.



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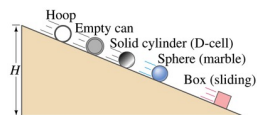
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## Rolling motion.

- Consider two objects of the same mass but different moments of inertia, released from rest from the top of an inclined plane:

- Both objects have the same initial mechanical energy (assuming their CM is located at the same height).
- At the bottom of the inclined plane they will have both rotational and translational kinetic energy.
- Which object will reach the bottom first?



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## Rolling motion.

- Initial mechanical energy:

$$E_i = mgH$$

- Final mechanical energy:

$$E_f = \frac{1}{2}mv_{cm}^2 + \frac{1}{2}I_{cm}\omega^2$$

- Assuming no slipping, we can rewrite the final mechanical energy as

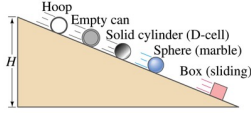
$$E_f = \frac{1}{2}\left(m + \frac{I_{cm}}{R^2}\right)v_{cm}^2$$

- Conservation of energy implies:

$$\frac{1}{2}\left(m + \frac{I_{cm}}{R^2}\right)v_{cm}^2 = mgH$$

or

$$\frac{1}{2}\left(1 + \frac{I_{cm}}{mR^2}\right)v_{cm}^2 = gH$$



*The smaller  $I_{cm}$ , the larger  $v_{cm}$  at the bottom of the incline.*

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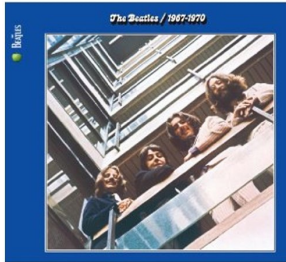
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## 2 Minute 19 Second Intermission.



- Since paying attention for 1 hour and 15 minutes is hard when the topic is physics, let's take a 2 minute 19 second intermission.

- You can:
  - Stretch out.
  - Talk to your neighbors.
  - Ask me a quick question.
  - Enjoy the fantastic music.
  - Solve a WeBWork problem.



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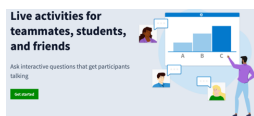
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## Concept test lecture 18. [PollEv.com/frankwolfs050](https://www.poll Everywhere.com/frankwolfs050)

- The concept test today will have five questions.
- I will collect your answers electronically using the Poll Everywhere system.
- After submitting your answer, I will give you time to discuss the question with your neighbor(s) before submitting a new answer.



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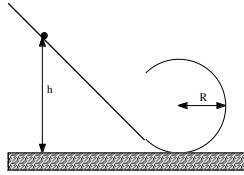
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## How different is a world with rotational motion?

- Consider the loop-to-loop. What height  $h$  is required to make it to the top of the loop?
- First consider the case without rotation:
  - Initial mechanical energy =  $mgh$ .
  - Minimum velocity at the top of the loop is determined by requiring that  $mv^2/R > mg$  or  $v^2 > gR$
  - The mechanical energy is satisfy the following condition:  $(1/2)mv^2 + 2mgR > (5/2)mgR$
  - Conservation of energy requires  $h > (5/2)R$



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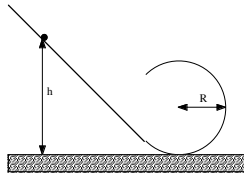
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## How different is a world with rotational motion?

- What changes when the object rotates?
  - The minimum velocity at the top of the loop will not change.
  - The minimum translational kinetic energy at the top of the loop will not change.
  - But in addition to translational kinetic energy, there is now also rotational kinetic energy.
  - The minimum mechanical energy is at the top of the loop has thus increased.
  - The required minimum height must thus have increased.
- OK, let's now calculate by how much the minimum height has increased.



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## How different is a world with rotational motion?

- The total kinetic energy at the top of the loop is equal to

$$K_f = \frac{1}{2}I\omega^2 + \frac{1}{2}mv^2 = \frac{1}{2}\left(\frac{I}{r^2} + m\right)v^2$$

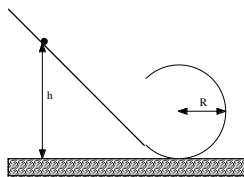
- This expression can be rewritten as

$$K_f = \frac{1}{2}\left(\frac{2}{5}m + m\right)v^2 = \frac{7}{10}mv^2$$

- We now know the minimum mechanical energy required to reach this point and thus the minimum height:

$$h \geq \frac{27}{10}R$$

**Note: without rotation  $h \geq 25/10 R$  !!!**



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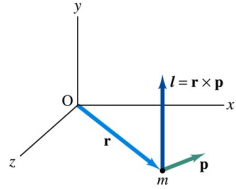
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## Angular momentum. Definition.

- We have seen many similarities between the way in which we describe linear and rotational motion.
- Rotational motion can be treated in similar fashion as linear motion:

linear motion	rotational motion
mass $m$	moment $I$
force $F$	torque $\tau = r \times F$



- What is the equivalent to linear momentum? Answer: **angular momentum**  $L = r \times p$ .

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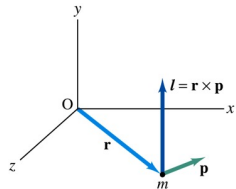
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## Angular momentum. Definition.

- The angular momentum is defined as the vector product between the position vector and the linear momentum.
- Note:
  - Compare this definition with the definition of the torque.
  - Angular momentum is a vector.
  - The unit of angular momentum is  $\text{kg m}^2/\text{s}$ .
  - The angular momentum depends on both the magnitude and the direction of the position and linear momentum vectors.
  - Under certain circumstances the angular momentum of a system is conserved!



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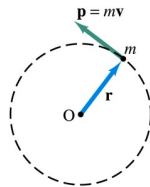
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## Angular momentum. Circular motion.

- Consider an object carrying out circular motion.
- For this type of motion, the position vector will be perpendicular to the momentum vector.
- The magnitude of the angular momentum is equal to the product of the magnitude of the radius  $r$  and the linear momentum  $p$ :



$$L = mvr = m^2(v/r) = I\omega$$

- Note: compare this with  $p = mv$ !

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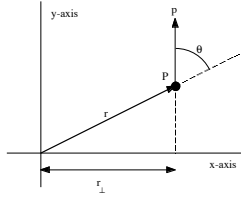
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## Angular momentum. Linear motion.

- An object does not need to carry out rotational motion to have an angular momentum.
- Consider a particle  $P$  carrying out linear motion in the  $xy$  plane.
- The angular momentum of  $P$  (with respect to the origin) is equal to

$$\begin{aligned}\vec{L} &= \vec{r} \times \vec{p} = mrv \sin \theta \hat{z} = \\ &= mvr_{\perp} \hat{z} = pr_{\perp} \hat{z}\end{aligned}$$

and will be constant (if the linear momentum is constant).



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## Conservation of angular momentum.

- Consider the change in the angular momentum of a particle:

$$\begin{aligned}\frac{d\vec{L}}{dt} &= \frac{d}{dt}(\vec{r} \times \vec{p}) = m \left( \vec{r} \times \frac{d\vec{v}}{dt} + \frac{d\vec{r}}{dt} \times \vec{v} \right) = m(\vec{r} \times \vec{a} + \vec{v} \times \vec{v}) = \\ &= \vec{r} \times m\vec{a} = \vec{r} \times \sum \vec{F} = \sum \vec{\tau}\end{aligned}$$

- When the net torque is equal to 0 Nm:

$$\sum \vec{\tau} = 0 = \frac{d\vec{L}}{dt} \Rightarrow \vec{L} = \text{constant}$$

- When we take the sum of all torques, the torques due to the internal forces cancel and the sum is equal to torque due to all external forces.

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## Done for today!



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