Physics 141. Lecture 18.

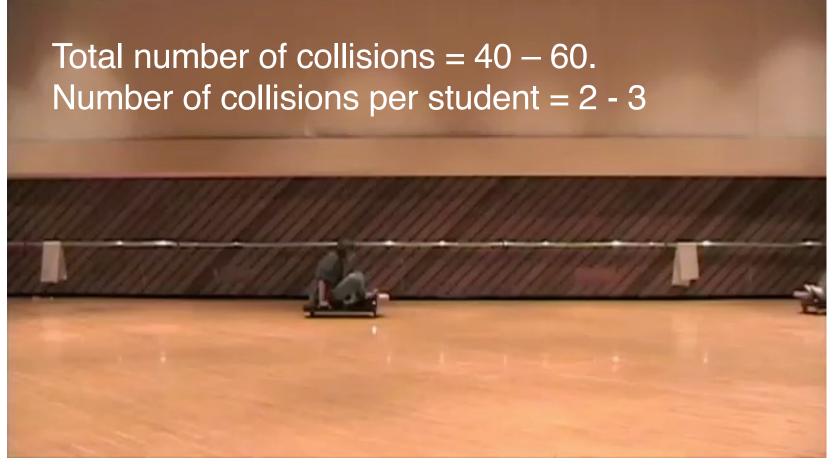


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Physics 141. Lecture 18.

- Interesting course information.
 - Experiment # 5.
 - An impossible homework problem.
- Concept Test
- Topics to be discussed today:
 - A quick review of rotational variables, kinetic energy, and torque.
 - Rolling motion.
 - Angular Momentum.

Lab # 5, November 11. Collisions!



Please drink your sparkling water and rinse your cans!

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Physics 141. Laboratory # 5.



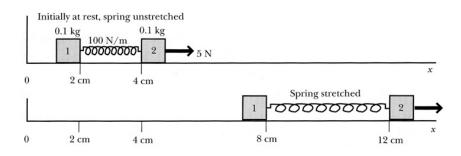
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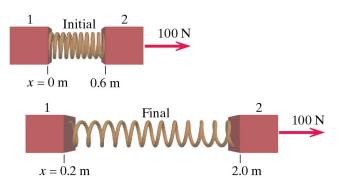
One way to deal with soda. Physics 141 Fall 2012.



The impossible homework problem.

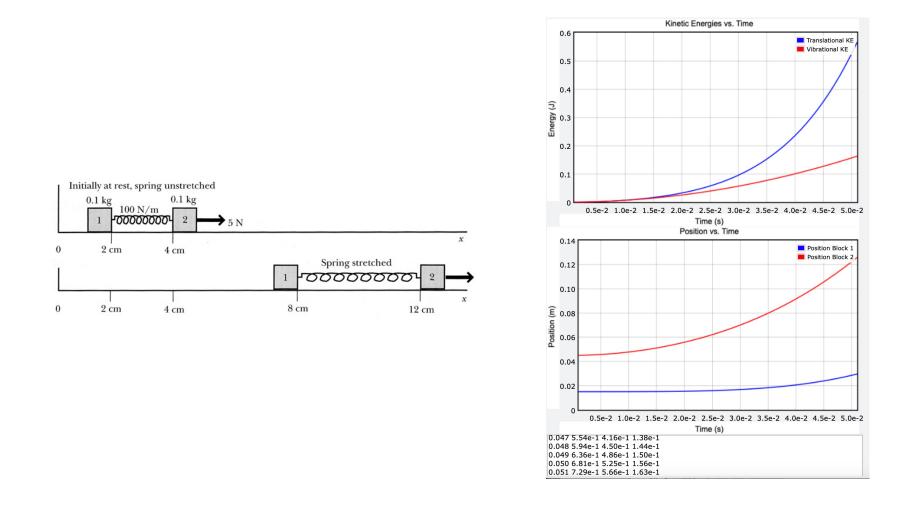
- Homework problem # 2 from set # 7 was a problem from the previous edition of our textbook.
- In the current edition of our textbook, the problem has changed.
- Optional problem # 4 from set # 7 asked students to simulate the system shown in problem # 2.
- Conclusion: the final state shown in problem 2 is impossible to achieve.





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The impossible homework problem.



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Physics 141. Course information.

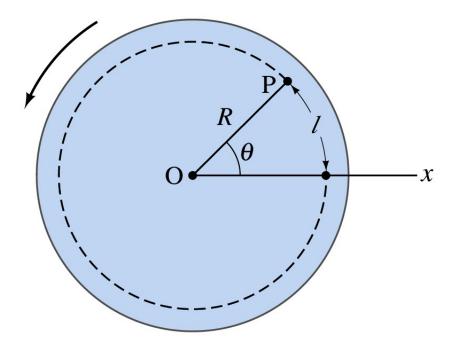
- Homework # 8 is due on Friday November 8.
- Experiment # 5 will take place in Spurrier Gym on Monday November 11:
 - Please take your 12 pack.
 - Please remove the sparkling water.
 - Please rinse the cans.
 - Please bring all your cans to Spurrier Gym during your lab period on Monday November 11.



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Rotational variables. A quick review.

- The variables that are used to describe rotational motion are:
 - Angular position θ
 - Angular velocity $\omega = d\theta/dt$
 - Angular acceleration $\alpha = d\omega/dt$
- The rotational variables are related to the linear variables:
 - Linear position $l = R\theta$
 - Linear velocity $v = R\omega$
 - Linear acceleration $a = R\alpha$



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The moment of inertia. A quick review.

• The kinetic energy of a rotation body is equal to

$$K = \frac{1}{2}I\omega^2$$

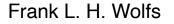
where I is the moment of inertia.

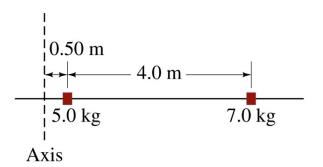
• For discrete mass distributions *I* is defined as

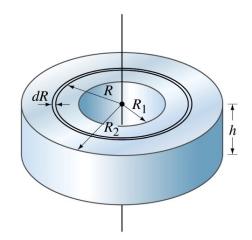
$$I = \sum_{i} m_{i} r_{i}^{2}$$

• For continuous mass distributions *I* is defined as

$$I = \int r^2 dm$$



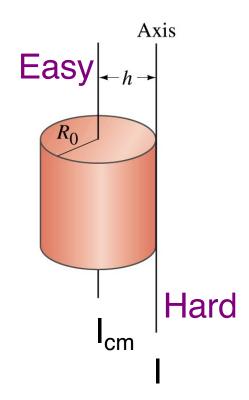




Parallel-axis theorem. A quick review.

- Calculating the moment of inertial with respect to a symmetry axis of the object is in general easy.
- It is much harder to calculate the moment of inertia with respect to an axis that is not a symmetry axis.
- However, we can make a hard problem easier by using the parallel-axis theorem:

 $I = I_{cm} + Mh^2$



Torque. A quick review.

- Consider rewriting the previous equation in the following way: rFsin(φ) = Iα
 The left-hand-side of this equation is
- The feft-hand-side of this equation f called the torque τ of the force F:

$$\tau = I\alpha$$

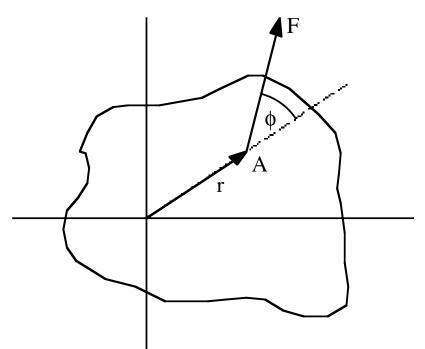
• This equation looks similar to Newton's second law for linear motion:

$$F = ma$$

• Note:

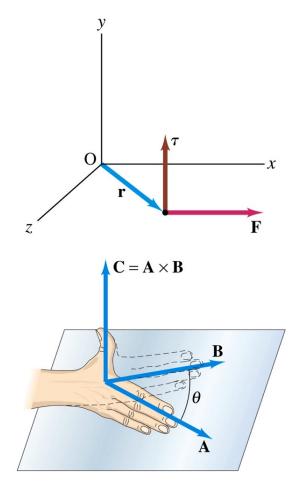
linear	rotational
mass m	moment I
force F	torque τ

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Torque. A quick review.

- The torque associated with a force is a vector. It has a magnitude and a direction.
- The direction of the torque can be found by using the right-hand rule to evaluate $\vec{r} \times \vec{F}$.
- The direction of the torque is the direction of the angular acceleration.
- For extended objects, the total torque is equal to the vector sum of the torque associated with each "component" of this object.



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- Rolling motion is a combination of translational and rotational motion.
- The kinetic energy of rolling motion has thus two contributions:
 - Translational kinetic energy:

$$K_{translational} = \frac{1}{2} M v_{cm}^2$$

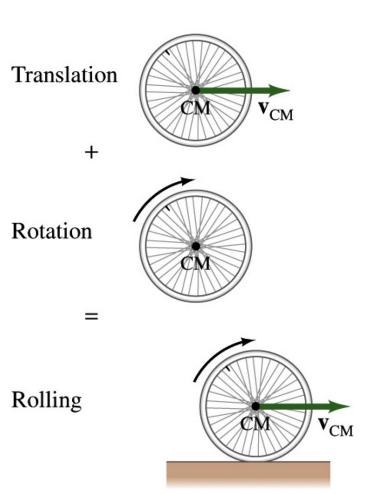
• Rotational kinetic energy:

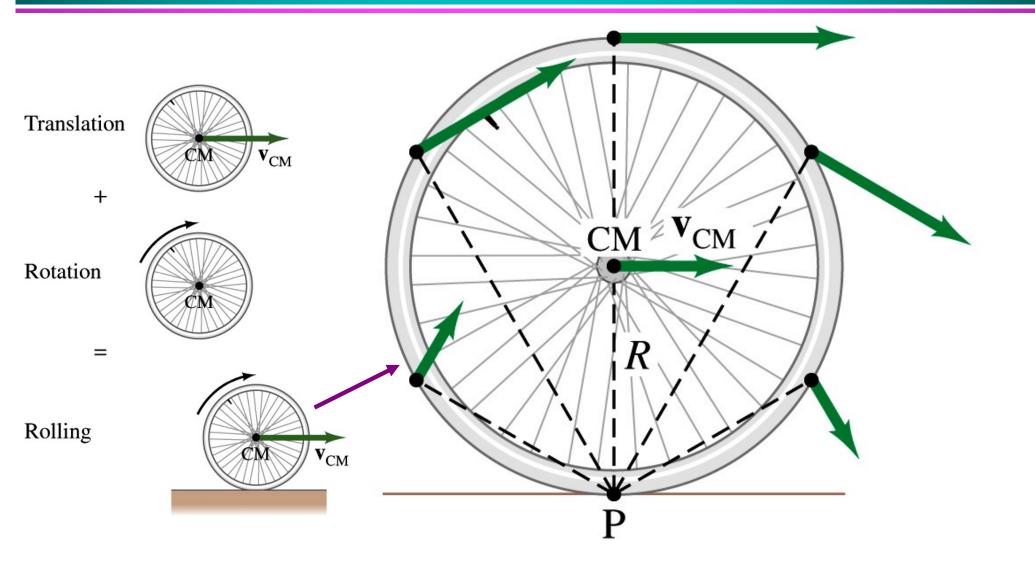
$$K_{rotational} = \frac{1}{2} I_{cm} \omega^2$$

• Assuming that the wheel does not slip we know that

$$\omega = \frac{v_{cm}}{R}$$

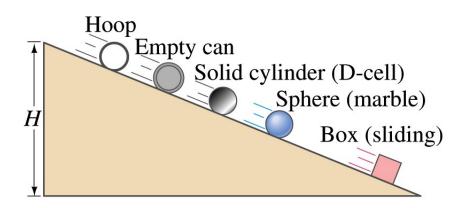
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- Consider two objects of the same mass but different moments of inertia, released from rest from the top of an inclined plane:
 - Both objects have the same initial mechanical energy (assuming their CM is located at the same height).
 - At the bottom of the inclined plane, they will have both rotational and translational kinetic energy.
 - Which object will reach the bottom first?



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• Initial mechanical energy:

$$E_i = mgH$$

• Final mechanical energy:

$$E_f = \frac{1}{2}mv_{cm}^2 + \frac{1}{2}I_{cm}\omega^2$$

• Assuming no slipping, we can rewrite the final mechanical energy as

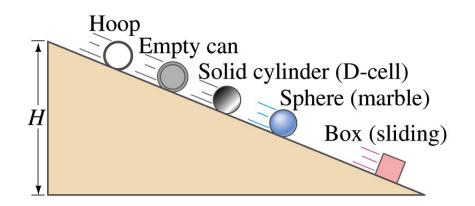
$$E_f = \frac{1}{2} \left(m + \frac{I_{cm}}{R^2} \right) v_{cm}^2$$

• Conservation of energy implies:

$$\frac{1}{2}\left(1+\frac{I_{cm}}{mR^2}\right)v_{cm}^2 = gH$$

The smaller I_{cm} , the larger v_{cm} at the bottom of the incline.

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2 Minute 19 Second Intermission.



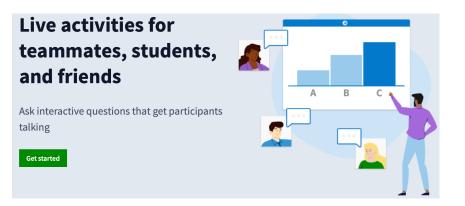
- Since paying attention for 1 hour and 15 minutes is hard when the topic is physics, let's take a 2 minute 19 second intermission.
- You can:
 - Stretch out.
 - Talk to your neighbors.
 - Ask me a quick question.
 - Enjoy the fantastic music.
 - Solve a WeBWorK problem.



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Concept test lecture 18. PollEv.com/frankwolfs050

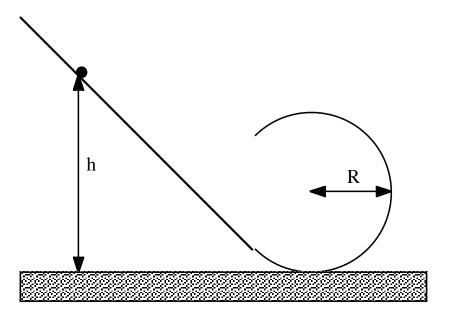
- The concept test today will have five questions.
- I will collect your answers electronically using the Poll Everywhere system.
- After submitting your answer, I will give you time to discuss the question with your neighbor(s) before submitting a new answer.



How different is a world with rotational motion?

- Consider the loop-to-loop. What height *h* is required to make it to the top of the loop?
- First consider the case without rotation.
- The initial mechanical energy is *mgh*.
- The minimum velocity at the top of the loop is determined by requiring that

$$\frac{mv^2}{R} > mg$$



or

$$v^2 > gR$$

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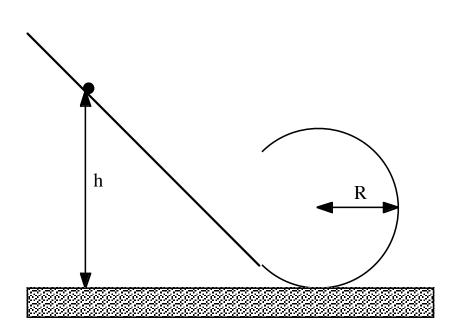
How different is a world with rotational motion?

- Minimum velocity at the top of the loop is determined by requiring that
- $v^2 > gR$ • The mechanical energy must satisfy the following condition:

$$\frac{1}{2}mv^2 + 2mgR > \frac{5}{2}mgR$$

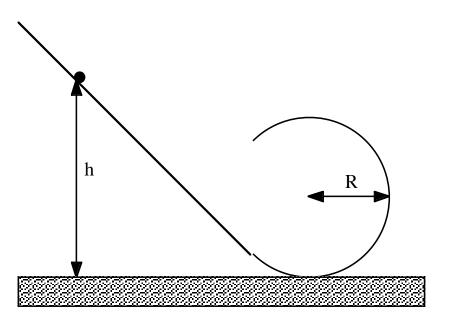
• Conservation of energy requires that

$$h > \frac{5}{2}R$$



How different is a world with rotational motion?

- What changes when the object rotates?
 - The minimum velocity at the top of the loop will not change.
 - The minimum translational kinetic energy at the top of the loop will not change.
 - But in addition to translational kinetic energy, there is now also rotational kinetic energy.
 - The minimum mechanical energy is at the top of the loop has thus increased.
 - The required minimum height must thus have increased.
- OK, let's now calculate by how much the minimum height has increased.



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How different is a world with rotational motion?

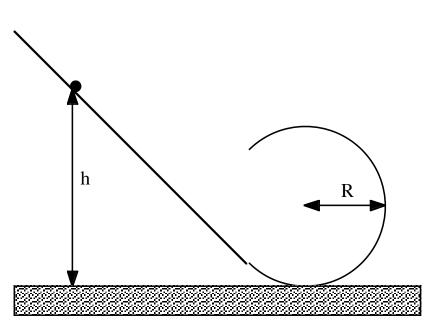
• The total kinetic energy at the top of the loop is equal to

$$K_f = \frac{1}{2}I\omega^2 + \frac{1}{2}mv^2 = \frac{1}{2}\left(\frac{I}{R^2} + m\right)v^2$$

• This expression can be rewritten as

$$K_f = \frac{1}{2} \left(\frac{2}{5}m + m \right) v^2 = \frac{7}{10} m v^2$$

• We know the minimum now mechanical energy required to reach this point and thus the minimum height: $h \ge \frac{27}{10}R$



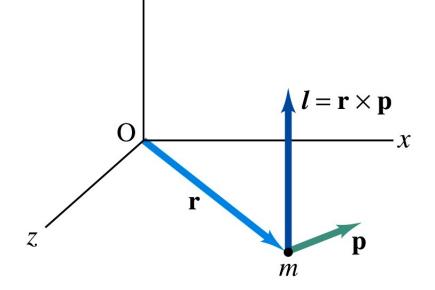
Note: without rotation $h \ge 25/10 R !!!$

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Angular momentum. Definition.

- We have seen many similarities between the way in which we describe linear and rotational motion.
- Rotational motion can be treated in similar fashion as linear motion:

linear motion	rotational motion
mass <i>m</i>	moment I
force F	torque $\vec{\tau} = \vec{r} \times \vec{F}$

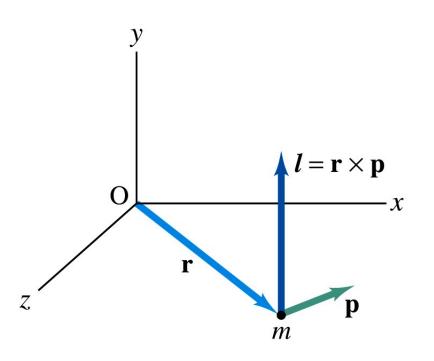


• What is the equivalent to linear momentum? Answer: angular momentum $\vec{L} = \vec{r} \times \vec{p}$.

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Angular momentum. Definition.

- The angular momentum is defined as the vector product between the position vector and the linear momentum.
- Note:
 - Compare this definition with the definition of the torque.
 - Angular momentum is a vector.
 - The unit of angular momentum is kg m²/s.
 - The angular momentum depends on both the magnitude and the direction of the position and linear momentum vectors.
 - Under certain circumstances the angular momentum of a system is conserved!



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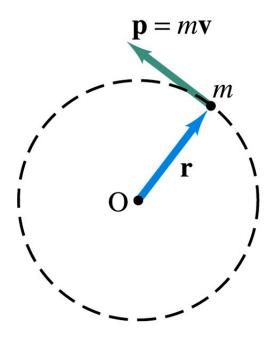
Angular momentum. Circular motion.

- Consider an object carrying out circular motion.
- For this type of motion, the position vector will be perpendicular to the momentum vector.
- The magnitude of the angular momentum is equal to the product of the magnitude of the radius *r* and the linear momentum *p*:

$$L = mvr = mr^2 \frac{v}{r} = I\omega$$

• Note: compare this with p = mv!

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Angular momentum. Linear motion.

- An object does not need to carry out rotational motion to have an angular moment.
- Consider a particle *P* carrying out linear motion in the *xy* plane.
- The angular momentum of *P* (with respect to the origin) is equal to

 $\vec{L} = \vec{r} \times \vec{p} = mrvsin(\theta)\hat{z} =$

 $= mvr_{\perp}\hat{z} = pr_{\perp}\hat{z}$

r r x-axis

and will be constant (if the linear momentum is constant).

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y-axis

Conservation of angular momentum.

• Consider the change in the angular momentum of a particle:

$$\frac{d\vec{L}}{dt} = \frac{d}{dt}(\vec{r} \times \vec{p}) = m\left(\vec{r} \times \frac{d\vec{v}}{dt} + \frac{d\vec{r}}{dt} \times \vec{v}\right) = m(\vec{r} \times \vec{a} + \vec{v} \times \vec{v}) =$$
$$= \vec{r} \times m\vec{a} = \vec{r} \times \sum \vec{F} = \sum \vec{\tau}$$

• When the net torque is equal to 0 Nm:

$$\sum \vec{\tau} = 0 = \frac{d\vec{L}}{dt} \Longrightarrow \vec{L} = \text{constant}$$

• When we take the sum of all torques, the torques due to the internal forces cancel and the sum is equal to torque due to all external forces.

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Done for today!



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